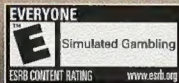


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NINTENDO DS™

ATV QUAD FRENZY

INSTRUCTION BOOKLET



**PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.**

**IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.**

### **WARNING - Seizures**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

**Convulsions  
Altered vision**

**Eye or muscle twitching  
Involuntary movements**

**Loss of awareness  
Disorientation**

- To reduce the likelihood of a seizure when playing video games:
  1. Sit or stand as far from the screen as possible.
  2. Play video games on the smallest available television screen.
  3. Do not play if you are tired or need sleep.
  4. Play in a well-lit room.
  5. Take a 10 to 15 minute break every hour.

### **WARNING - Radio Frequency Interference**

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

### **WARNING - Repetitive Motion Injuries and Eyestrain**

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists, arms or eyes during or after play, stop playing and see a doctor.

### **WARNING - Battery Leakage**

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS.

If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.



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THIS GAME CARD WILL WORK ONLY WITH  
THE NINTENDO DS™ VIDEO GAME SYSTEM.



THIS GAME ALLOWS WIRELESS MULTIPLAYER  
GAMES WITH EACH DS SYSTEM CONTAINING  
A SEPARATE GAME CARD.

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Rev-D (L)



LICENSED BY



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### CAUTION - Stylus Use

To avoid fatigue and discomfort when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, wrist and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.

## INTRODUCTION

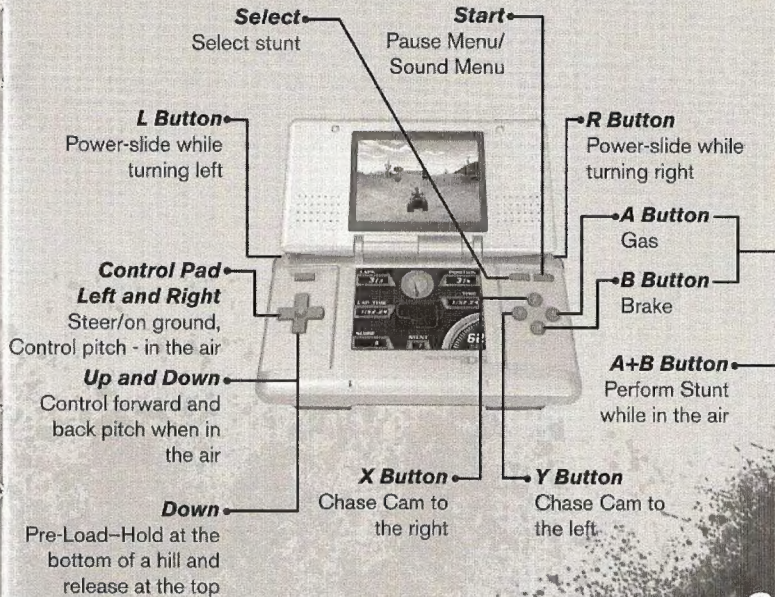
With huge air, blistering speed and in-your-face stunts, **ATV Quad Frenzy** is ready to set your Nintendo DS™ on fire! In each race you'll compete against 3 opponents as you perform stunts and race from gate to gate through a series of laps.

## Getting STARTED

To get you started, follow these steps to get to the first race:

1. Make sure your Nintendo DS™ is turned off.
2. Insert the **ATV Quad Frenzy** Game Card.
3. Once the health and safety warning is up, tap the Touch Screen to get to the system menu.
4. Tap the **ATV Quad Frenzy** icon on the Touch Screen and then tap "Press Start" once prompted.

## CONTROLS





# Main MENU



For each mode in the Main Menu you will be able to select a specific bike, rider outfit, environment and track. To access these selections touch "Next" on the upper right hand corner of the touch screen or simply press the **A Button**.

## **Practice:**

Practice your riding and trick skills on any previously unlocked tracks without other ATVs on the track.

## **Quick Race:**

Quick races allow you to test your mettle on any of the tracks you've unlocked so far versus AI controlled opponents.

## **Championship Season Racing:**

In this portion of the Championship Season mode, you will race against other ATVs and compete for the fastest track completion time. If you place first or second you'll advance to the next track and earn money that you can use at the performance shop between races. Do well in this mode and you will be able to unlock additional tracks.

## **Championship Season Style:**

This is the section like the Championship Season, where your stunts will have an effect on your total race time. You'll receive points primarily for the number of tricks you do, and this score will be subtracted from your total time. Where you place in the race will also affect your score. You'll receive money and unlock tracks for finishing first or second.

# HEAD-TO-HEAD

Want to take on your ATV fanatic friends and kick some dirt up in their face? This is the mode to do it in. **ATV Quad Frenzy** allows you to race against a maximum of three other people. All your friends need is a Nintendo DS™ and an **ATV Quad Frenzy** Game Card.

To get started, select the "Head-to-Head" mode from the main menu and hit the **A Button** to host a multiplayer game. Anyone else who wants to play in your hosted game would select 'join multiplayer game' here. From there you'll be able to see who has joined. Once you're ready just hit start to begin.



## PERFORMANCE Shop



Between each track in the Championship Season modes you'll be able to upgrade at the Performance Shop. To access the shop, simply press the select button at the race results screen and you'll have an opportunity to spend the money you've earned while racing. In addition, you can access the Performance Shop in the Main Menu as you advance through each mode's options.

Once in the Performance Shop, hit the **Select** to purchase the upgrade you want. Hitting the **Start** will bring you back to the Championship Season.

In the Performance Shop you'll be able to upgrade your ride with a multitude of tires, brakes, and engines among other things.

## Parts Benefit

**Engines:** Accelerates faster with higher top speed

**Tires:** Better handling and grip

**Suspension:** Less bounce & faster recovery on landings

**Brakes:** Stops quicker

## STUNTS

When pressing the **Select** in gameplay you will scroll through the different stunt numbers. See below for a complete list of the game's 12 stunts.

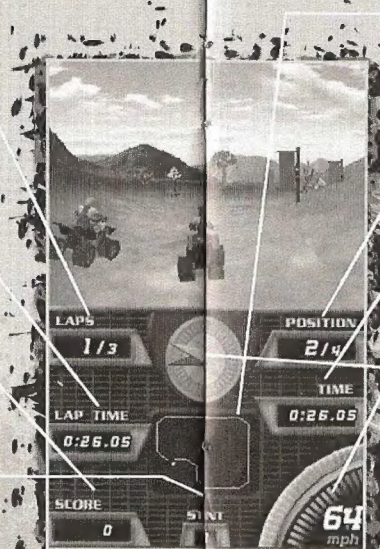


- |                   |                |
|-------------------|----------------|
| 1 – Heart Attack  | 7 – Lazy Boy   |
| 2 – Bar Hop       | 8 – Nac-Nac    |
| 3 – Bar Kneel     | 9 – Scissors   |
| 4 – Cordova       | 10 – Split X   |
| 5 – Double Cancan | 11 – Superman  |
| 6 – Heel Clicker  | 12 – Tail Grab |



# Heads-Up DISPLAY

- Lap counter**  
Show how many laps  
you've completed versus  
how many are left
- Lap Time**  
Shows your time for the current lap
- Score**  
This displays your current score
- Stunt Selector**  
This number corresponds with the  
current stunt you have selected



## Track

The track display will show your  
current position on the map

## Position

Shows your current position versus  
your opponents

## Time

Shows your time for the entire race

## Speedometer

Displays your current mph

## Gate pointer

The highlighted pointer will show your current  
heading. If it's green then you're heading towards  
the correct gate. If it's red, you're not. The grayed  
out pointer underneath the highlighted one will tell  
you what your heading should be.

**\*Note:** The pointers will point in relation to the track map,  
not your current in-game view.



## OPTIONS

Sound options can be accessed through the pause menu in-game.

**Exit Game:** Hit the **Select** to return to the Main Menu

**Sound On/Off** – Toggle your quad sound effects on and off with the **X Button**

**Music On/Off** – Toggle the background music on and off with the **Y Button**



## CREDITS

### MAJESCO ENTERTAINMENT COMPANY

**EVP, Creative Director**  
Joseph Sutton

**VP Product Development**  
Dan Kitchen

**Producer**  
Russell Mock

**Product Development  
Manager**  
Catherine Biebelberg

**VP Marketing**  
Ken Gold

**Product Manager**  
Zach Smith

**Marketing Assistant**  
Matt Ciccone

**PR Account Director**  
Laura Heeb

**Director of  
Creative Services**  
Leslie Mills DeMarco

**Package and  
Manual Design**  
Andy Cummings  
John Glavasich

**QA Manager**  
Joe McHale

**Project Lead Tester**  
Andrew Bado

**Lead Testers**  
Eric Jezercak  
Rob Cooper  
Kevin Kurdes

**Testers**  
Josh Hexner  
Jorge Cosme



Rich Wogan  
Jonathan Black  
Nicholas Greder  
Manny Hernandez  
Gina Giacobbe  
Ian Gillespie  
Tito Jimenez  
Martin Sanelli  
Phillip Johnson  
Steve Macko  
Onix Alicea  
Joey Goldstein  
Kerwin David  
Pete Rosky  
Robert Raychel  
Hunter S. Gollum

***Special Thanks***

Morris Sutton  
Jesse Sutton  
Adam Sutton  
HighWater Group

***Skyworks  
Technologies***

***Game Design***

Bill Wentworth

***Track Design  
and Layout***

Durk Simpson  
Jesse Kapili

***Senior Software  
Engineers***

Ned Ludd  
Durk Simpson

***Executive producer***

Garry Kitchen

***Creative Director***

Bill Wentworth

***Senior Producer***

Alessandro De Lucia

***Senior Art Director***

Jesse Kapili

***Interface Artist***

Tony Zuzulo

***Sound Design***

Chris Kelly

***Music***

Gina Zdanowicz

***Additional Music***

HamsterBall Studios

***V.O. Recording Studio***

Bill Corkery Productions

***Voice Casting/Directing***

AudioGodz

***Voice Talent***

Dan Castle  
Dave Rivas

***QA Manager***

Silas Law

***QA Engineers***

Sean Barstow  
Robert Prescott  
Lohan-Roberto Jorge



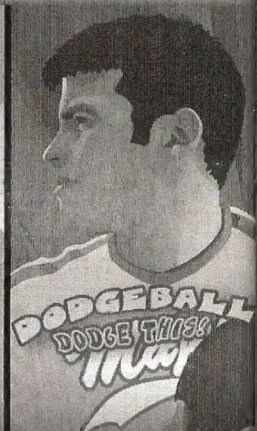
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**LACE UP YOUR SHOES AND  
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